

IC621: Distributed and Parallel Computing

# Lab 05: Linked List with Fine-Grained Locking



Min-Soo Kim

# Implement Insert()

- Understand how to implement the Member() function of fine-grained locking
  - from the Member() function of coarse-grained locking
- Implement the Insert() function of **fine-grained locking**, especially **using pthread's mutex** (not read-write locks)
- Write a main function for testing (creating four threads)
  - start with an empty linked list (created by main thread)
  - thread 1 calls Insert() with the values {1, 5, 9, ..., 97}
  - ...
  - thread 4 calls Insert() with the values {4, 8, 12, ..., 100}
- Write a function for printing the linked list and use it for showing the correctness of your implementation

```

int Member(int value) {
    struct list_node_s* temp_p;

    pthread_mutex_lock(&head_p_mutex);
    temp_p = head_p;
    while (temp_p != NULL && temp_p->data < value) {
        if (temp_p->next != NULL)
            pthread_mutex_lock(&(temp_p->next->mutex));
        if (temp_p == head_p)
            pthread_mutex_unlock(&head_p_mutex);
        pthread_mutex_unlock(&(temp_p->mutex));
        temp_p = temp_p->next;
    }

    if (temp_p == NULL || temp_p->data > value) {
        if (temp_p == head_p)
            pthread_mutex_unlock(&head_p_mutex);
        if (temp_p != NULL)
            pthread_mutex_unlock(&(temp_p->mutex));
        return 0;
    } else {
        if (temp_p == head_p)
            pthread_mutex_unlock(&head_p_mutex);
        pthread_mutex_unlock(&(temp_p->mutex));
        return 1;
    }
} /* Member */

```

```

1 int Member(int value, struct list_node_s* head_p) {
2     struct list_node_s* curr_p = head_p;
3
4     while (curr_p != NULL && curr_p->data < value)
5         curr_p = curr_p->next;
6
7     if (curr_p == NULL || curr_p->data > value) {
8         return 0;
9     } else {
10        return 1;
11    }
12 } /* Member */

```

**Thank you!**

